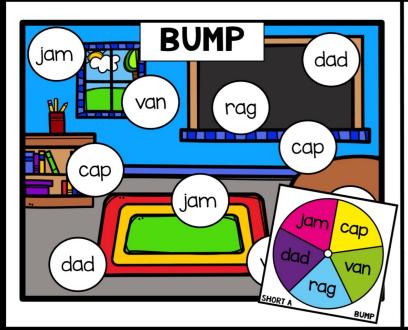
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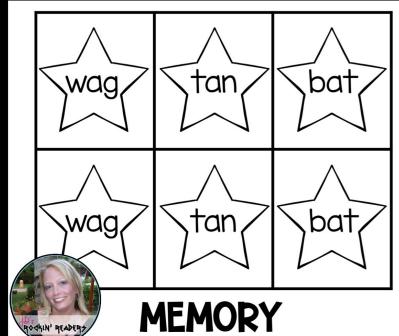
# SHIFTING COLUMN TO COLUMN

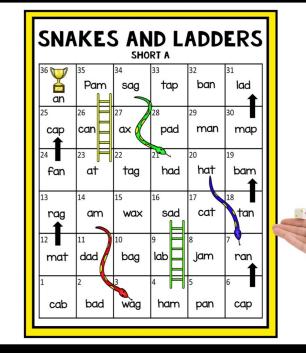
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# Short A Cames



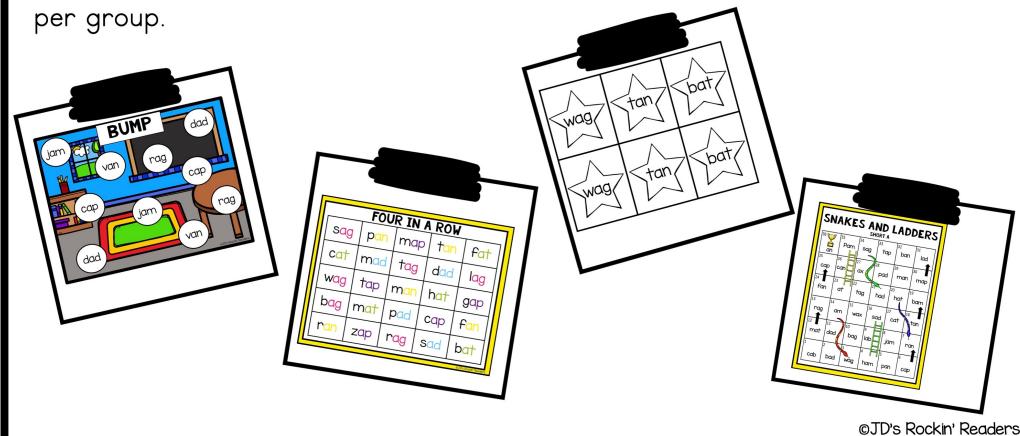
	FOU	RINA	ROW	
sag	pan	map	tan	fat
cat	mad	tag	dad	lag
wag	tap	man	hat	gap
bag	mat	pad	9	a -an
ran	zap	rag	S -ar	-at
			SHORT	-ad 4 IN A RO





### Short A Games

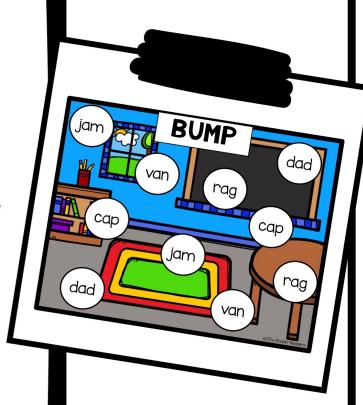
Get your students learning key phonics skills while playing games in the classroom! There are 4 different games for each skill. I do rotations 4 days a week. I split my class up into 4 groups and they play a different game each day. We play the game for about 8–12 minutes (depending on what they can handle and how engaged they are). Each game is meant to be played with either 2 or 3 players. You may need a few board games printed

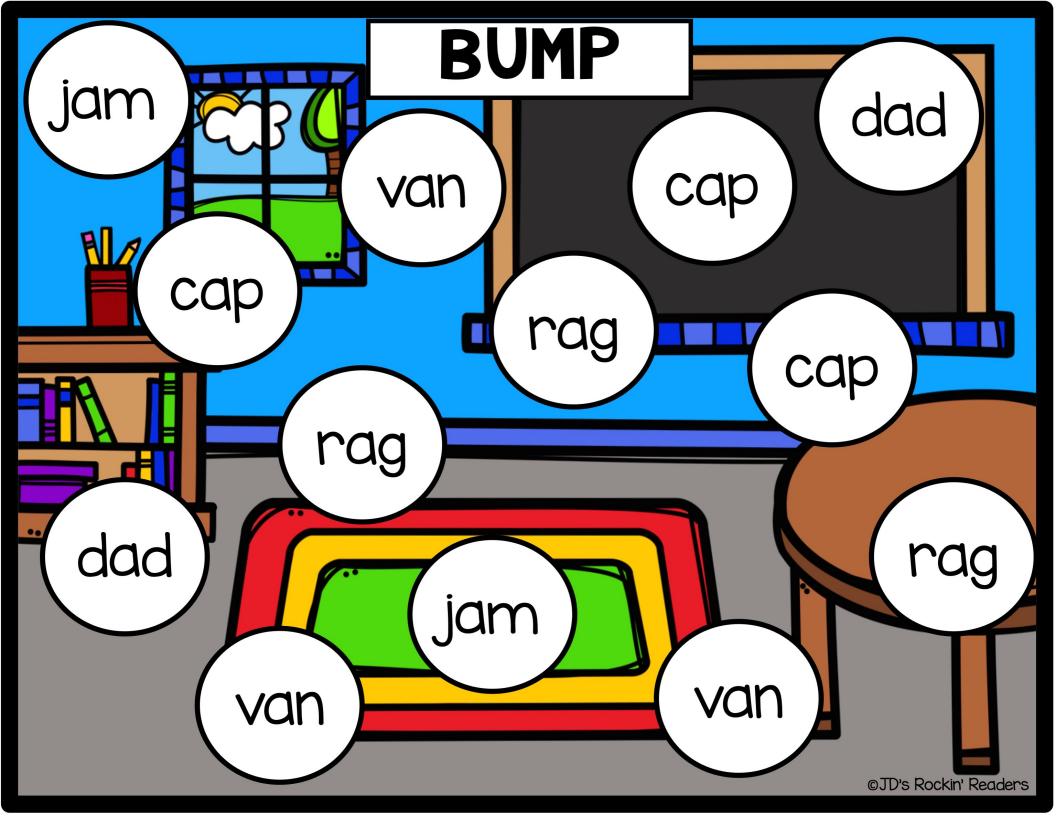


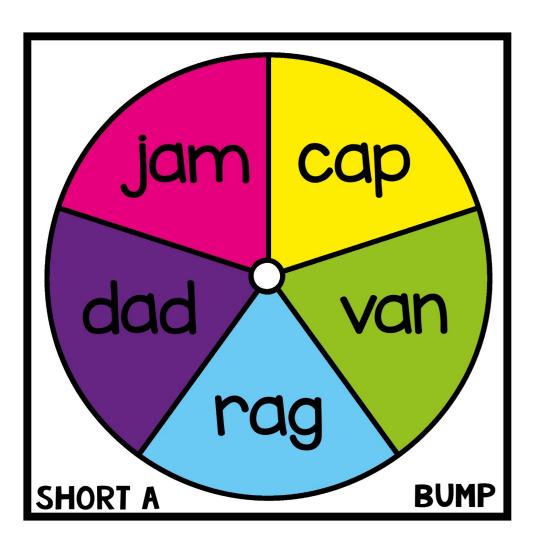
# BUMP

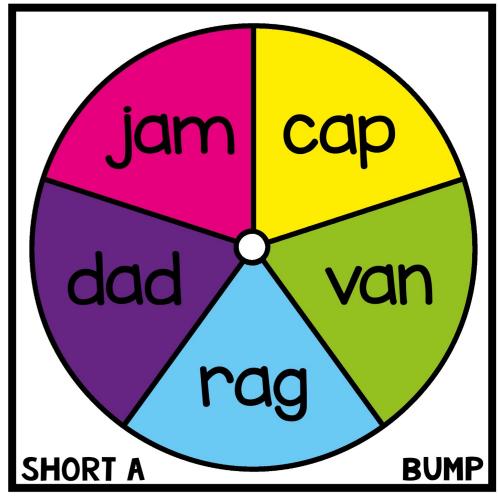
Materials Needed: spinner/pencil/paper clip, game board, each player needs 10 "markers" of the same color (unifix cubes/counters/beans). Players must have different colors.

Directions: Player I will spin the spinner and find the word that matches. They place their "marker" on the word. The next player does the same. If they spin a word that already has the opponent's "marker" on it, they can BUMP it off. If you spin a word that already has your "marker" on it, you can lock it in place and it cannot be bumped off. The goal is to be the first person to get rid of all their "markers".



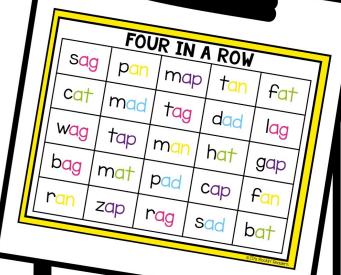






Materials Needed: spinner/pencil/paper clip, game board (there are two versions included), each player needs "markers" of the same color (unifix cubes/counters/beans). Players must have different colors.

Directions: Player I will spin the spinner and find a word with that word family. They must first read the word and then put their "marker" on it. Player 2 will do the same. The object is to get four in a row. Encourage children to try to block their opponent. If they finish, they play again until time is called.

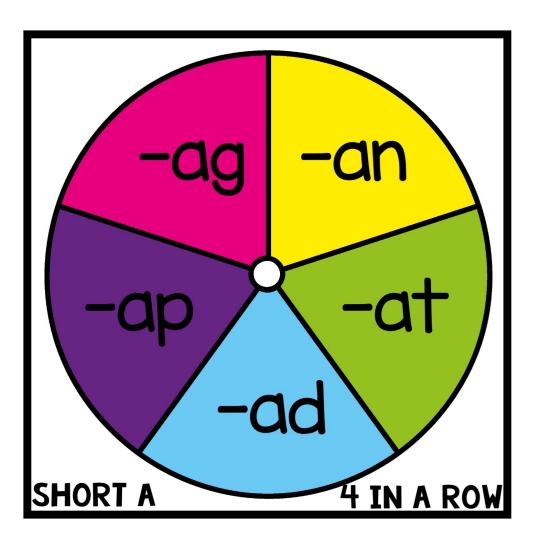


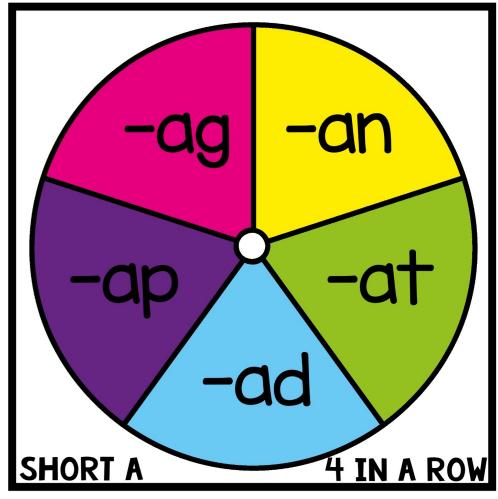
# FOUR IN A ROW

sag	pan	map	tan	fat
cat	mad	tag	dad	lag
wag	tap	man	hat	gap
bag	mat	pad	cap	fan
ran	zap	rag	sad	bat

## FOUR IN A ROW

sag	pan	map	tan	fat
cat	mad	tag	dad	lag
wag	tap	man	hat	gap
bag	mat	pad	cap	fan
ran	zap	rag	sad	bat



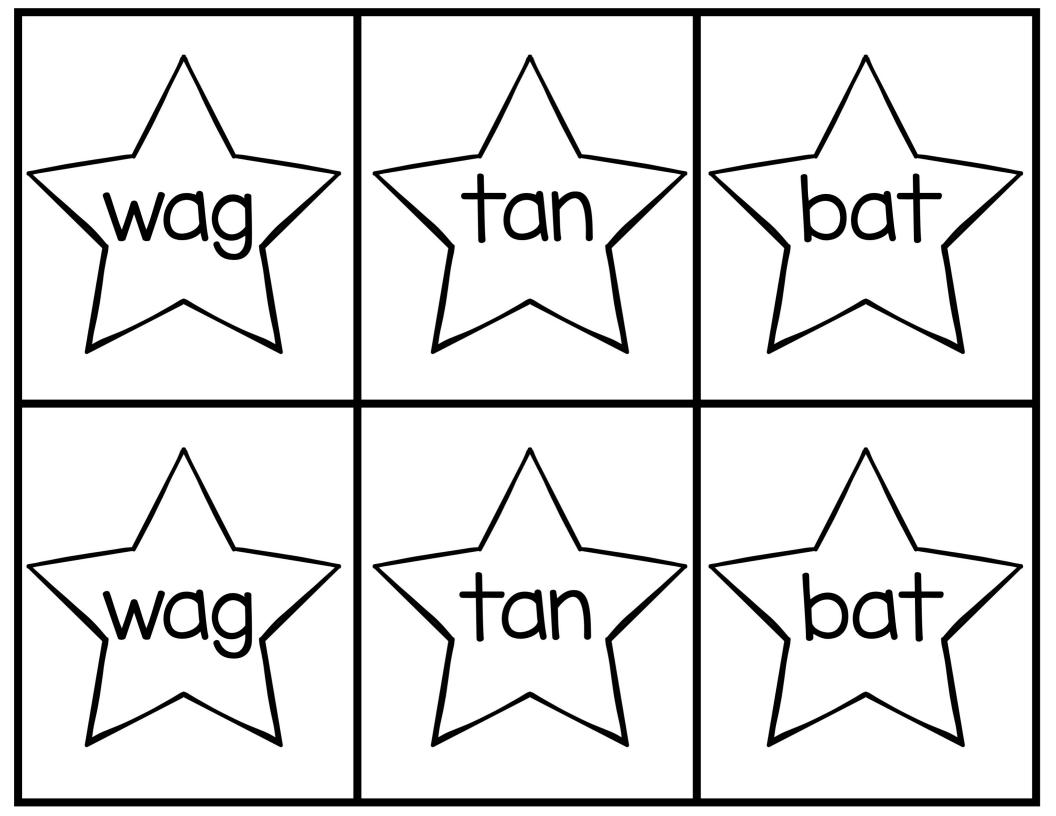


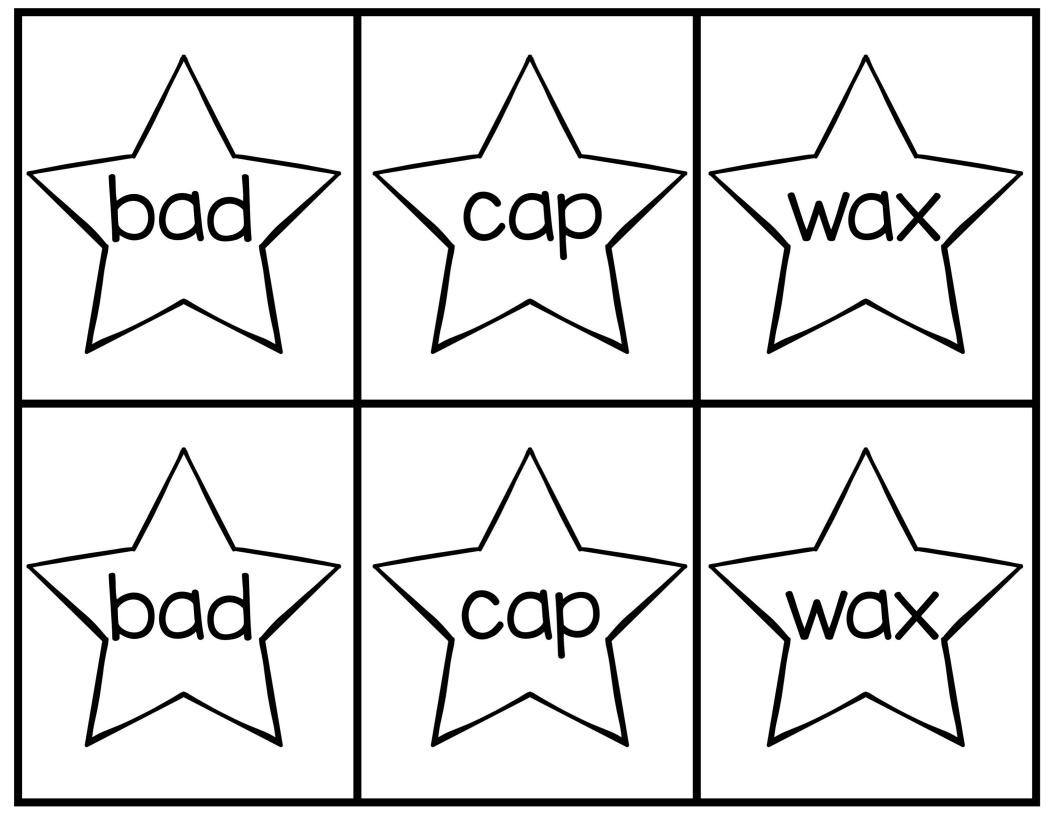


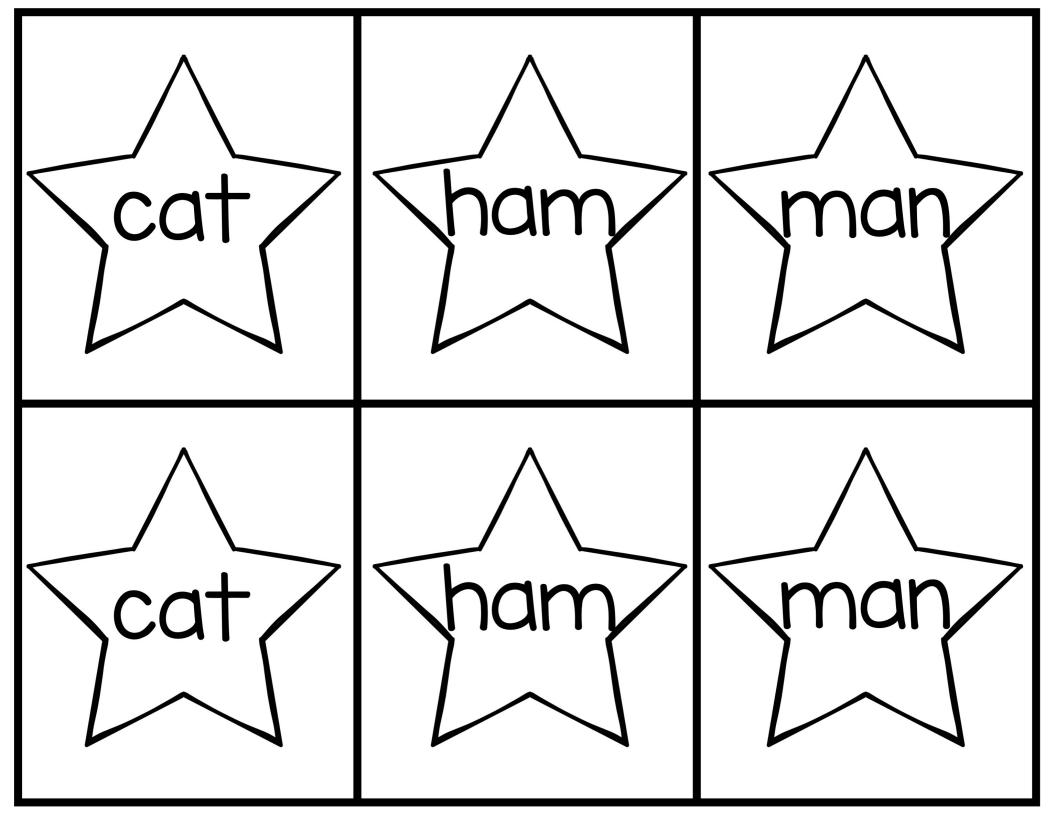
Materials Needed: memory cards with words printed on paper that cannot be seen through

Directions: Mix up cards and place cards face down in rows. Player I will turn over two cards. If they are a match, they can keep the cards. If they are not a match, they turn them back over. Player 2 will do the same thing. If a player gets a match, they get to go again. Play until all the cards are gone. The person with the most matches is the winner. \*\*There are 3 pages of cards. I usually only use 2 pages at the beginning of the year.





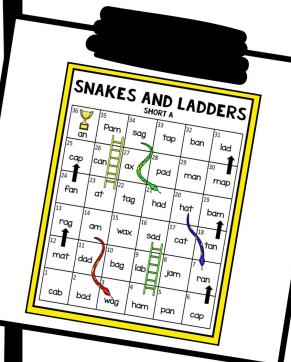




# 

Materials Needed: die, game board, each player needs a game "marker" (players must have different colors)

Directions: Player I will roll the die and move that many spaces. They place their "marker" on the space and read the word. The next player does the same. If they land on a space with the bottom of a ladder, they can climb the ladder. If they land on a space with the top of the snake, they slide down the snake. The player to get to the trophy first wins. They must roll the exact number to get to the trophy.



# SNAKES AND LADDERS

36 Can	35 Pam	34 Sag	33 tap	32 ban	31
cap	26 Can	27 ax	28 pad	29 man	30 map
24 <b>Fan</b>	23   <del> </del>     αt	<sup>22</sup> †ag	کیر had	20 hat	19 bam
13 rag	14 am	15 <b>wax</b>	16 <b>Sad</b>	17 cat	18 Tan
12   mat	11 dad	10 <b>bag</b>	9 lab	8 jam	ran
1 cab	<sup>2</sup> bad	3 wag	4 Ham	<sub>5</sub>	6 Cap